


















Ok	Axis Lines	Simulation Locations	Simulation Objects						
Cancel	<input checked="" type="checkbox"/> X 	<input checked="" type="checkbox"/> Primary Target Point 	<input checked="" type="checkbox"/> Environment 						
Help	<input checked="" type="checkbox"/> Y 	<input checked="" type="checkbox"/> + Horiz 	<input checked="" type="checkbox"/> + Vert 				<input checked="" type="checkbox"/> Enc 	<input checked="" type="checkbox"/> Splr 	<input checked="" type="checkbox"/> Port 
	<input checked="" type="checkbox"/> Z 	<input checked="" type="checkbox"/> - Horiz 	<input checked="" type="checkbox"/> - Vert 